





# WIND WARRIOR SAILING GP

#### THE INAUGURAL WIND WARRIOR SAILING GP.....

Wind Warrior Sailing Grand Prix (SGP) is a fast and furious series of three (3) Sailing GP regattas; each regatta with an event final leading to an ultimate 'Grand Final'

The goal is to find the overall BYS Wind Warrior SGP Champion for 2023/24.

BYS WW fleet members ONLY will compete on the picture-perfect marina waters of Cameron's Bite (The Pond) and helming will take place from the WW Grand Stand (BYS Hard Stand), with spectators provided with the ultimate aerial viewing platform to witness the racing.

## STAYING LOW IN THE WIND WARRIOR SAILING (SGP) POINT SCORING SYSTEM!

The WW SGP scoring system is succinct! The aim is to achieve minimal points, which are awarded for regatta races and event finals, and are combined to add up to determine an EIGHT (8) WW yacht line-up in the 'sudden death' winner-takes-all BYS Season Grand Final.

#### POINT SCORING AT INDIVIDUAL EVENTS

At each of the three (3) individual WW SGP events, there is a target for a minimum of FIVE (5) fleet races, with a maximum of EIGHT (8) fleet races, before the winner take all 'Event Final' determines the 'Event (Note: There is minimum of one (1) race being completed Champion. before there is eligibility to hold an 'Event final')

There is also a limited time period of racing. For Events 1 & 2, the RO/PRO have three and a half (3.5) hours after the first warning signal at 1.00PM to start races. The last regatta qualifying fleet race must be started before 4.30 PM. The aim is to then start the 'Event final' race no later than 5.00PM.









For Event #3 (Anzac Day) the RO/PRO have three and a half (3.5) hours after the first warning signal at 12.00 NOON to start fleet races. The last regatta qualifying fleet race must be started before 3.30 PM. The aim is to then start the 'Event final' race no later than 4.00PM.

The aim is to then start the 'Championship Grand Final' no later than 4.40PM

(Note: Sunset at Blairgowrie for Grand Final 25/4/24 is 5.40PM)

Points are awarded to each Wind Warrior helm based on his/her finishing position in each of the five or more fleet races, under the 'low point' scoring system.

Drops are awarded at the following:

3 or less races completed: NO drops.

4 races completed - One (1) drop.

7 races completed - Two (2) drops

The event leader board totals the points that each WW helm has scored throughout the event, and then the EIGHT (8) lowest scoring Wind Warrior helms at the end of fleet racing qualify for the 'sudden death' event final.

#### SCORING IN THE OVERALL WW SGP CHAMPIONSHIP

The winner of each 'Event Final' is declared 'Event Champion' and awarded 1 point in the Championship Leader board. Second place in the 'Event Final' is awarded 2 points, and third place is awarded 3 points and so on to the position of 8th place.









The WW SGP helms who did NOT qualify for the 'Event Final' are then awarded Championship points relating to their overall event ranking; 9th place is awarded 9 points, tenth place is awarded 10 points, etc.

The Championship leader board tally is recalculated after each event. with the eight (8) highest ranked Wind Warrior helms at the end of the season qualifying for the 'Grand Final'.

The winner of the SGP Grand Final is crowned champion of the BYS WW SGP Championship for 2023/24, while the other boats in the Grand Final will be ranked in the Season Championship according to their finishing place in the Grand Final.

The rest of the BYS WW SGP Season Championship is determined by ranking the remaining boats - those not involved in the Grand Final accordingly to their total points in the overall Championship, from lowest to highest.

## WW SGP EVENT TIES

If there is a tie between two or more boats in an event leader board, they shall be ranked according to their finishing places in the most recent race.

#### WW SGP SEASON TIES

If there is a tie between two or more boats in the Championship leader board, they shall be ranked on the leader board according to their finishing places in the most recent event.

## DID NOT START (DNS) OR DISQUALIFIED (DSQ)

A WW that doesn't start the race or gets disqualified gets the score of the boat that comes last plus two (2). (I.E if there is 20 WW in event, then those DNS OR DSQ WW/s scores 22 points). Note: There are no black flags!

#### DID NOT FINISH (DNF)









A WW that starts but doesn't finish (capsize/breakdown or otherwise) will receive the score of the last WW across the line plus one (1. (I.E. Last boat comes 20<sup>th</sup>, DNF WW scores 21 points.

## RACE TERMINATIONS

If a race is terminated at any stage during the race no scores are awarded.

#### WIND WARRIOR SAIL GP SEASONAL ENTRY FEE

There is one off nominal entry fee for the WW GP season of \$60.00 which covers the entrant to sail for 3 days in 3 sailing GP regattas. (In essence \$20.00 per regatta.) Late entry fees re appliable after 31/10/23; \$80.00.

At each regatta there will be a complimentary sausage sizzle provided under the deck at the conclusion of racing.

There are no discounts or pro rata rates available for those that sail less than 3 events and payment MUST be received/proof of receipt at PRIOR event racing.

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